

## Drake Andersen, *Composer* List of Works

### Works with Electronics or Virtual Score

*Canon* (2019) for classical guitar and live electronics (8')  
*IX* (2010, rev. 2019) for marimba and live electronics (14')  
*Unfolding* (2018) for strings and live electronics (9')  
*\_\_\_ Circles* (2017) for ensemble reading from virtual score (indeterminate)  
*Bloom* (2016) for eight voices and live electronics (8')  
*Fields/Poles* (2015) for flute, violin and viola and live electronics (8')  
*Spring Flow* (2014) for viola and ensemble, performed using Indra virtual score platform (24')  
*Les sphères englobantes* (2014) for clarinet and voice reading from virtual score (8')  
*Wave-Sculpture* ( ) (2012) for flute and noise source (5')  
*Pachatira* (2011) for fixed media (6')  
*formless field / magnetic field* (2011) for clarinet and fixed media (20')  
*Photons III* (2010) for electric guitar and live electronics (10')

### Chamber Music

*Encounters* (2019) games (creative improvisation) for any ensemble (indeterminate)  
*Walk* (2018) for solo piano (3')  
*Resonance Op. 18 no. 1* (2018) for string quartet, after Beethoven (9')  
*Two Set Out* (2017) for violin and piano (5')  
*One Another* (2017) for alto flute and cello (11')  
*"...le paysage est rien mais une impression..."* (2013) for solo guitar (9')  
*"...jetés"* (2012) for guitar and viola (indeterminate)  
*6+1* (2012) for flute, viola, trombone, electric guitar and two percussion (14')  
*Four Boughs* (2012) for female voice, viola (or flute), guitar and percussion (8')  
*Invisible Nocturnal* (2012) for two percussionists (14')  
*Atlas* (2011) for any number of voices (indeterminate)  
*"...son tus huellas el camino..."* (2011) for piano with optional live video (10')  
*Constellation* (2011) for female voice, flutes, elec. guitar, piano/koto/whistle, bass (15')  
*Photons II* (2010) for two acoustic guitars (7')  
*Photons I* (2010) for high voice and clarinet (7')  
*Enchanted* (2010) for soprano, oboe and guitar (7')

### Large Ensemble

*Yes it is true you just heard the shouts of boys through the wind* (2013) for mixed choir (6')  
*Eurydice* (2010) for orchestra (11')

### Collaborative Works

*Mythologies* (2016) evening-length production for music, dance and spoken text (70')  
*Trace* (2016) for dance and two pianists using virtual score software (6')

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*The Max Neuhaus Project* (2014) live electronic accompaniment to film  
*The Set Up* (2014) live electronics for percussionist and two vocalists (90')  
*The Blind* (2014) incidental music and sound design for theater  
*Detritus* (2012-14) live electronics for dance  
*Physics* (2010) for amplified cello ensemble and dance, electronics, and light design (15')

**New Software, Interfaces and Instruments**

**CAGE-FOUR2** (2017) software for generating performances of John Cage's *Four*<sup>2</sup>  
**Strata** (2015) interactive sound installation  
**Indra** (2014) virtual score software for real-time composition  
**Halcyon** (2014) IR camera to track fingers in real time with audio and visual feedback  
**Ballerine** (2014) live performance controller via dance prop with accelerometer inside  
**Adaptive Technology Bundle** (2013) musical interfaces for people with limited mobility  
**Resonant Wave** (2013) synthesizer with IR camera to polyphonically track fingers  
**Sound and Space** (2012) interactive sound installation